Fostering students’ presentation skills by making use of Virtual Reality
INTRODUCTION

Who are we?

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The development of students’ oral presentation competencies with virtual reality
PRESENTING
Oral presentation competences

HOWEVER, in practice..
Fostering oral presentation competence through a virtual reality-based task for delivering feedback

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ABSTRACT

While previous studies have stressed the importance of feedback delivered by experts, it is unclear whether students' oral presentation competence can be fostered through innovative tech-
What is the impact of Virtual Reality on the development of oral presentation competencies?

Virtual Reality – exp. condition  
Traditional – ctrl. condition

(Van Ginkel et al., 2019)
**EXPERT INTERVENTION**

**NO EXPERT INTERVENTION**

**HOWEVER..**
Presentation practice in VR

Quantitative VR-feedback interpreted with expert

Qualitative VR-feedback interpreted without expert

RESEARCH
Ungongo study
The development of students’ oral presentation competencies with an AI-driven application
HONEST MIRROR
AI-driven application
HONEST MIRROR
Ai-driven application
HONEST MIRROR
Demo
STEAMONEX TECHNOLOGY, RESEARCH & INNOVATION

- “The global teacher shortage can be solved by the involvement of Artificial Intelligence.”

- “Virtual Reality will become an essential tool for skills development irrespective of domain.”
For the Dutch speaking participants:

Word lid van de community Praktijkvaardigheden met technologie op Linkedin

Leer en deel meer interessante voorbeelden